CODAsummit:
Art, Technology and Place
In collaboration with BLINK

October 16 – 18, 2024
Memorial Hall, Cincinnati, OH

CODAworx Emerging Artist Award
Announced at CODAsummit

Deadline to apply: July 15, 2024

<u>Summary:</u>
The CODAworx Emerging Artist Program recognizes three creative professionals who are new in their careers and on a path to make a contribution to the commissioned art industry. The artist may have a new approach to creating artwork, utilizing new technologies, making use of new materials, or expanding the boundaries of traditional technologies. The artist's work should embody a spirit of experimentalism and demonstrate the potential to help shape the future of the creative revolution!

Sponsored by EPSON, a long-time supporter of CODAworx and the creative community. Winners will also be acknowledged live at **CODAsummit: Art, Place + Technology** in Cincinnati, Ohio. Oct 16-18, 2024 during the BLINK Light Festival.

<u>Criteria:</u>
Eligible artists should have less than five years in the commissioned art industry, specifically working with arts and technology. Artists should expect to demonstrate experience with creating or collaborating on commissions, with images of examples. Applications will be evaluated based on quality and sophistication of the work, innovation, and overall commitment.

<u>Winners receive:</u>

$750 award and free registration ($850 value) to **CODAsummit: Art, Place + Technology** in Cincinnati, OH

Premier Juror:

Kate Bonansinga, Director, School of Art College of Design, Architecture, Art, and Planning
University of Cincinnati

Kate Bonansinga is Director, School of Art, College of Design, Architecture, Art, and Planning at University of Cincinnati, where she is also a professor who teaches courses in contemporary art curatorial practice and art in public space. She serves as Faculty Fellow of Cultural Engagement for the university's International Office of Global Initiatives. Bonansinga was the founding director of Stanlee and Gerald Rubin Center for the Visual Art at The University of Texas at El Paso where she curated dozens of exhibitions and established an undergraduate minor in museum studies. She is the author of *Curating at the Edge: Artists Respond to the U.S./Mexico Border* (University of Texas Press, 2014) and of numerous articles, book chapters and exhibition publication essays, all of which address contemporary art, its meaning, and its purpose. She served as guest curator of *Tania Candiani: Sounding Labor, Silent Bodies* (Contemporary Arts Center, 2020-21) and *American Painting: The Eighties Revisited* (Cincinnati Art Museum, 2021-22) and as author of *The Performing Jewelry of Rachelle Thiewes: Color, Feminism and the Body* for the Metal Museum, 2023.

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EPSON Representative:

Gavin Downey, Group Product Manager– Large Venue Projection, Epson America
Gavin Downey is responsible for large venue projector product management at Epson, the global market share leader in projection. He works with a team of dedicated industry experts and is particularly interested in the role public art plays in pushing technical and cultural boundaries while redefining what's possible with visual display systems. Prior to Epson, Gavin's career included commercial sales in the structured cabling industry, product marketing for a nascent mobile computing category at Dell Computer, and product innovation and development at Belkin International.   Gavin is a graduate of The Ohio State University, lives in Los Angeles, California with his family, and enjoys going to galleries, mountain biking, photography, camping, and seeing live music.

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CODAworx Representative:

Suzanne Ball, Director of Art Partnerships
Suzanne Ball creates connections between artists, industry creatives, commissioners, and art supporters who have a special interest in technology-based experiential art. Suzanne draws her experience from eight years with CODAworx and six years with CODAsummit to help facilitate more large-scale public art. In her past, she has been an art consultant and salesperson for galleries, art fairs and project manager of live performances involving new media in New York City, Miami, and Italy. Suzanne has a BFA from the School of Visual Arts in Media Arts.

<u>Application:</u>

To apply for this opportunity, sign up for a free CODAworx account: www.codaworx.com/register.

- Click on the person icon in the upper right corner. Register for a new account with your email, name and profession.

If you already have a CODAworx account, log in here: www.codaworx.com/login.

- You must be logged into your account in order to complete the online application.

Submit your application online through CODAworx at:
https://www.codaworx.com/commision-view-details/?key=MjQ1ODc3&rfp=1.

Compatible browsers: Chrome, Safari, or Firefox.

A complete application consists of the following:

Your Information

- Name
- Phone and Email
- Company (if applicable)

Your Location

- City
- State / Province / Region
- Zip / Postal Code
- Country

Resume

- Upload a professional resume for yourself.
- Accepted formats: PDF, doc, docx

Letter of Interest

- Upload a letter of interest with your answers to the following questions:

    1. Your area of interest as it relates to the CODAsummit conference.
    2. Who, or what, are your main influences and inspirations (professional, personal, or otherwise)?
    3. How do you think this award will be helpful to your career?
    4. Please provide contact information (Name, Phone, Email) for one professional reference as it relates to your project(s).

Images of Your Work

- Upload 5 images of your work encompassing 1-3 projects relating to your practice in art + technology. Enter text into the caption fields as they are applicable to your project.
- Please include a 50 word description of each project under caption field Medium.
- Accepted formats: JPG, PNG